CREW’S POINTS OF EMPHASIS
1. COMMUNICATE – with crew, coaches and players
2. GET IT RIGHT!!!!!! We WILL take the time to get the correct ruling
3. BE IN POSITION TO MAKE THE CALL
4. “SELL the CALL” – good strong signals
5. RUN and JOG to position – don’t walk. Hustle - don’t rush.
6. KEEP THE PLAYERS IN FRONT OF YOU – STAY WIDE
7. Don’t ball watch – focus on your area of responsibility
8. Run to the endline on shots and contested plays – single covers goal
9. Quick restarts – when crew is ready
10. Watch start and stop of game clock whenever possible

6 KEYS TO GOOD OFFICIATING
1. Communication
2. Judgment
3. Consistency
4. Game Management
5. Don’t be “TOO” good!
6. Don’t let that “stuff” happen!

THE 4 KEY ELEMENTS IN THE GAME
1. Face-offs
2. Crease
3. Penalties
4. Timing

ANY FOUL MUST:
1. Be visibly obvious
2. Materially affect play
3. Takes something from opponent

WHEN OFFICIALS MAKE MISTAKE IT IS A RESULT OF:
1. Not being technically sound
2. Violating a principle or philosophy
3. Failure to communicate

HAVE FUN!!!!!!!!!!!!!